









November 2019

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Structures in
Old Town
Scottsdale

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Investigative Site Work

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Design Work

30 Percent Design

Summer-Winter 2025

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Final Design

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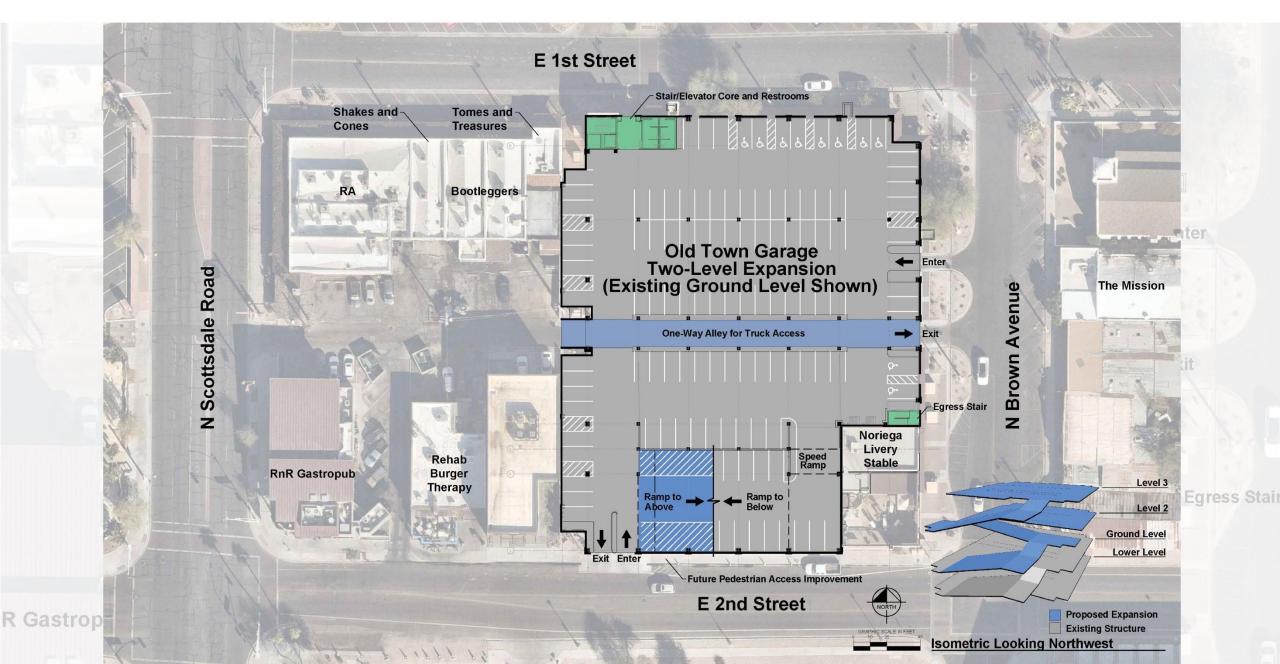
Construction



MAY MEETING OVERVIEW

- WHERE WE ARE AT IN THE PROCESS
- **✓** SCOTTSDALE PUBLIC ART
- M HISTORIC OLD TOWN DESIGN GUIDELINES
- M PARKING CONCEPT PLANS

PARKING STRUCTURE BASE OPTION



FLOOR PLANS

FLOOR PLANS	BASE FLOOR PLAN
	FULL BUILDOUT FROM MAY MEETING

FLOOR PLANS	BASE FLOOR PLAN	FLOOR PLAN A
		SETBACK ON THE TOP LEVEL OF THE GARAGE

FLOOR PLANS	BASE FLOOR PLAN	FLOOR PLAN A	FLOOR PLAN B
	FULL BUILDOUT FROM MAY MEETING	SETBACK ON THE TOP LEVEL OF THE GARAGE	SETBACK ON THE TOP TWO LEVELS OF THE GARAGE

FLOOR PLANS	BASE FLOOR PLAN	FLOOR PLAN A	FLOOR PLAN B
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DESIGN SCHEME

FLOOR PLANS	BASE FLOOR PLAN	FLOOR PLAN A	FLOOR PLAN B
	FULL BUILDOUT FROM MAY MEETING	SETBACK ON THE TOP LEVEL OF THE GARAGE	SETBACK ON THE TOP TWO LEVELS OF THE GARAGE

DESIGN SCHEME

WESTERN DESIGN
SCHEME

ADOBE DESIGN
SCHEME

WESTERN DESIGN SCHEME FLOOR PLAN A

WESTERN DESIGN SCHEME FLOOR PLAN B

ADOBE DESIGN SCHEME FLOOR PLAN A

ADOBE DESIGN SCHEME FLOOR PLAN B

INTRODUCTION



BEN HENDERSON
KIMLEY-HORN
PARKING CONSULTING



ERIC LOEFFLER
CHASSE BUILDING TEAM
PROJECT MANAGER



DARRIN ORNDORFF
DFDG ARCHITECTURE
DESIGN DIRECTOR



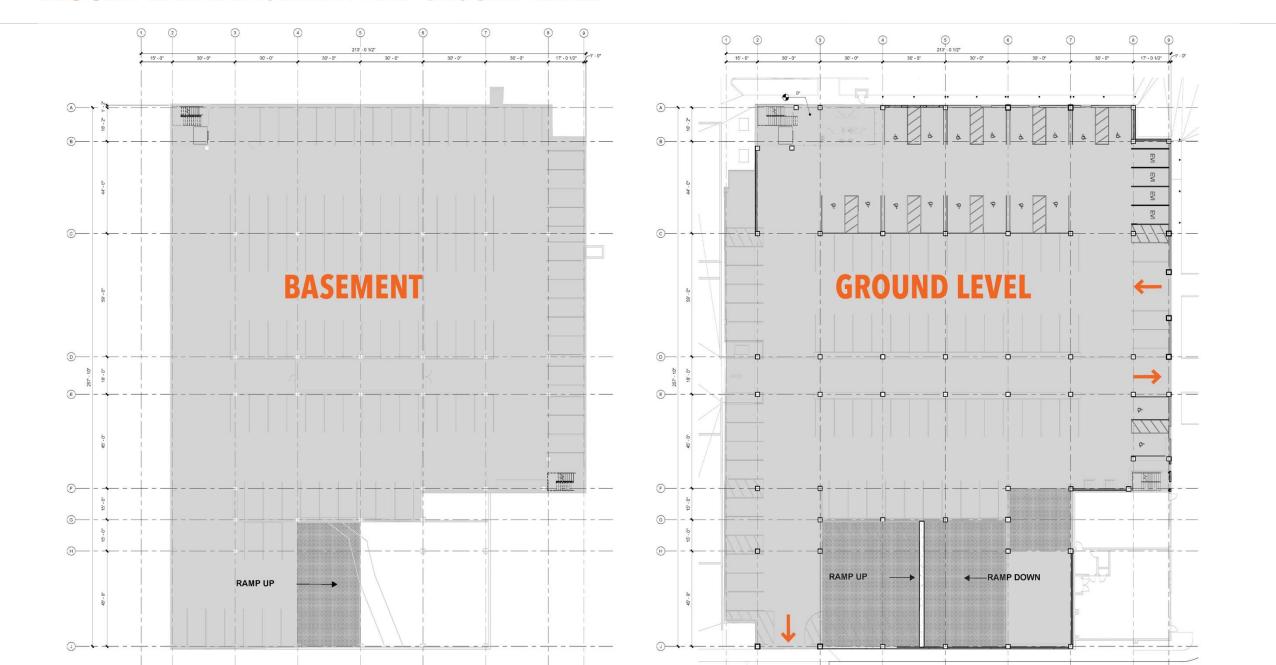
VICTORIA SAJADI SCOTTSDALE ARTS PUBLIC ARTS MANAGER



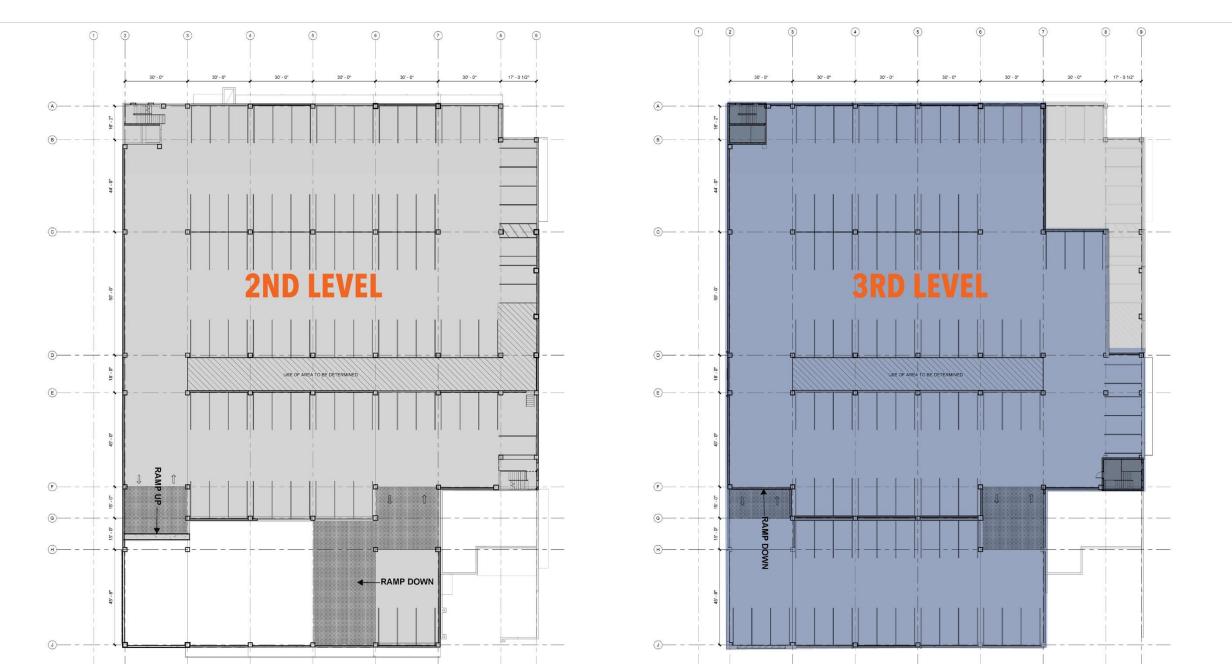
FLOOR PLAN A - FOOTPRINT & SETBACKS



FLOOR PLAN A BASEMENT AND GROUND LEVEL



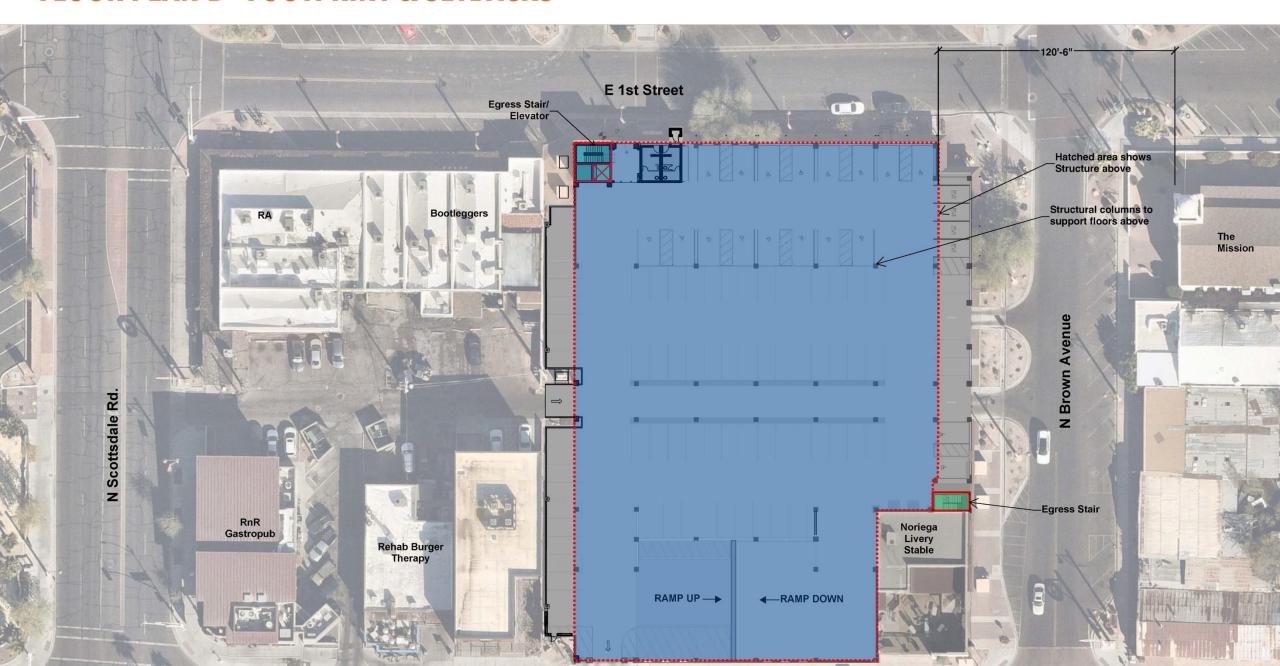
FLOOR PLAN A 2ND AND 3RD LEVEL



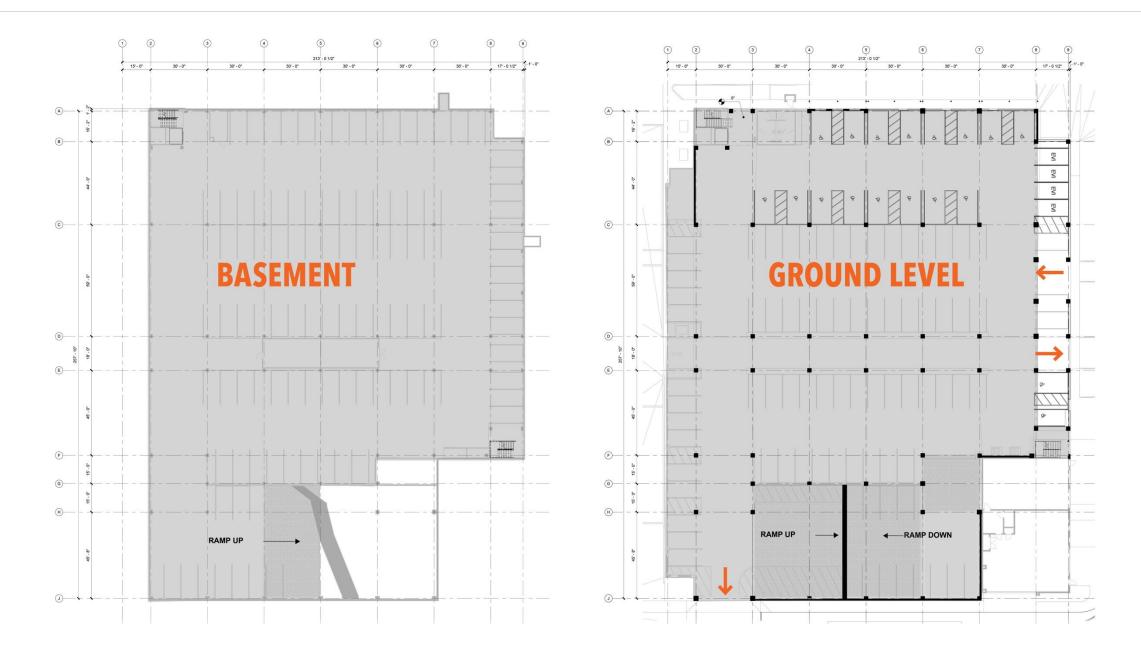
FLOOR PLAN A - FOOTPRINT & SETBACKS



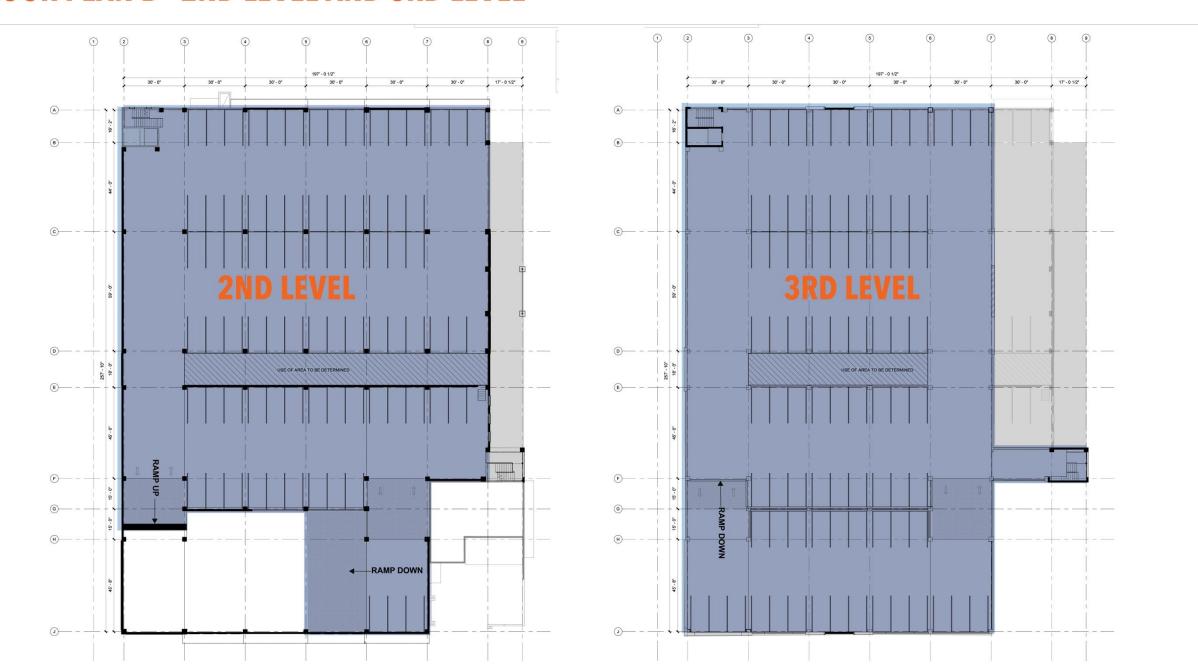
FLOOR PLAN B - FOOTPRINT & SETBACKS



FLOOR PLAN B - BASEMENT AND GROUND LEVEL



FLOOR PLAN B - 2ND LEVEL AND 3RD LEVEL



PARKING COUNTS AND EFFICIENCIES

FLOOR PLAN A

211 EXISTING PARKING STALLS
183 ADDED PARKING STALLS
394 TOTAL PARKING STALLS
EST. PROJECT COST \$15,555,000
\$85,000 PER STALL*

FLOOR PLAN B

211 EXISTING PARKING STALLS
160 ADDED PARKING STALLS
371 TOTAL PARKING STALLS
EST. PROJECT COST \$15,520,000
\$97,000 PER STALL*

*COSTS BASED ON CONCEPTUAL ESTIMATES, SUBJECT TO CHANGE

FLOOR PLAN SUMMARY

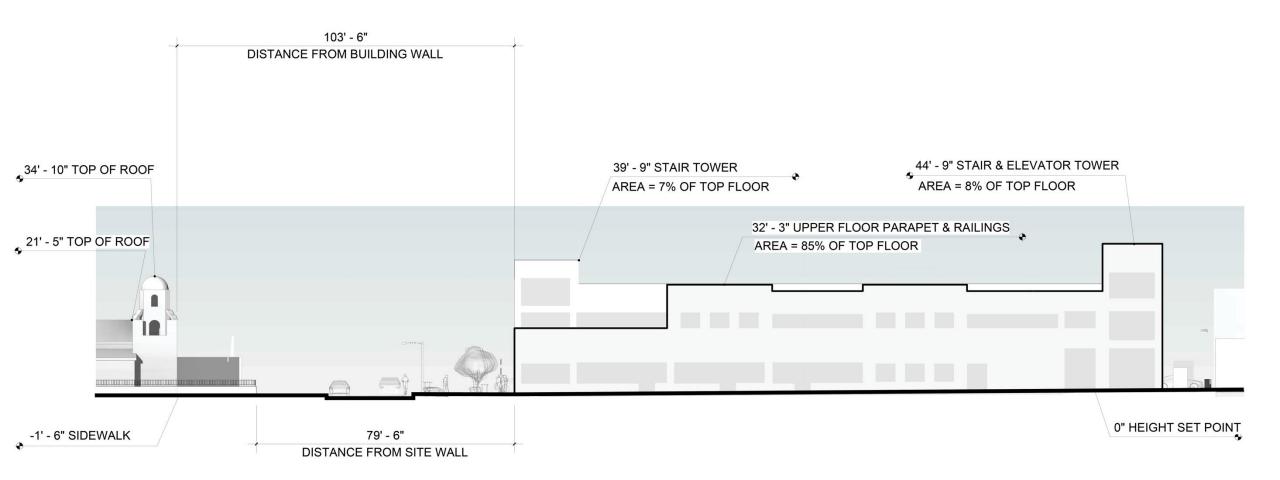
FLOOR PLAN A

- **✓ SINGLE LEVEL SET BACK**
- **MAXIMIZES PARKING**
- **MORE SHADED PARKING STALLS**
- **▼** \$12,000 LESS PER STALL
- MAINTAINS BROWN AVE ST FRONT

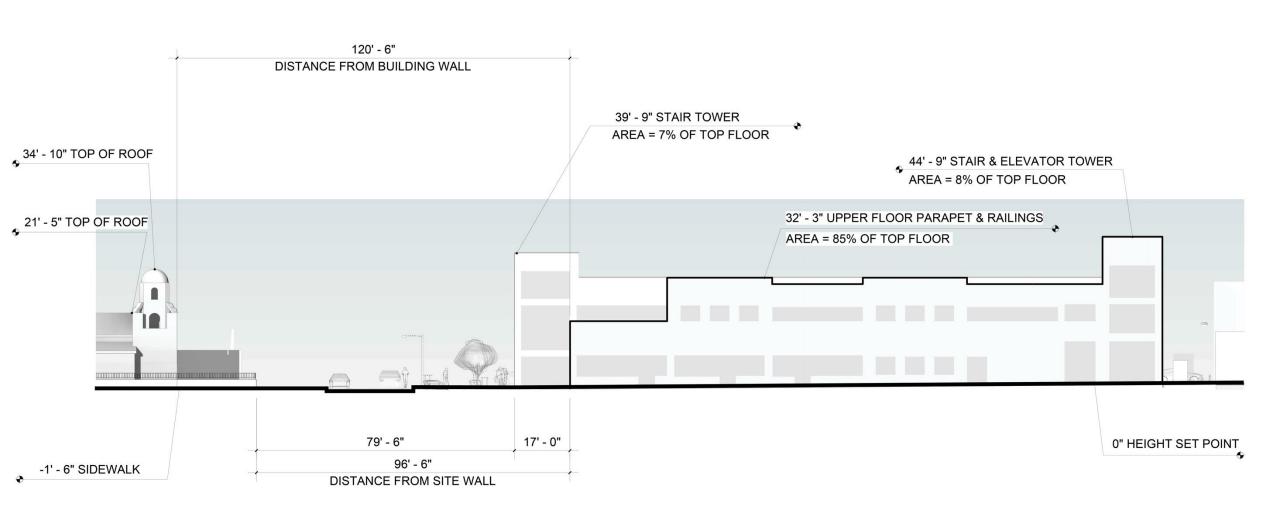
FLOOR PLAN B

- **▼ DOUBLE LEVEL SETBACK**
- **✓ FURTHER SETBACK FROM BROWN AVENUE**
- **▼** \$12,000 MORE PER STALL
- **✓** 23 LESS STALLS THAN FLOOR PLAN A

STREET SECTION FLOOR PLAN A



STREET SECTION FLOOR PLAN B



PARKING STRUCTURE MASS STUDY



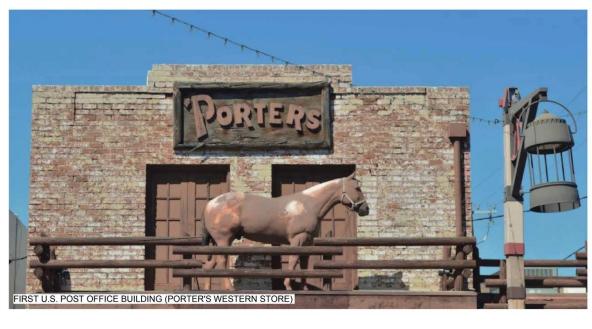
MATERIAL STUDY - WESTERN DESIGN SCHEME





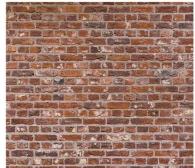










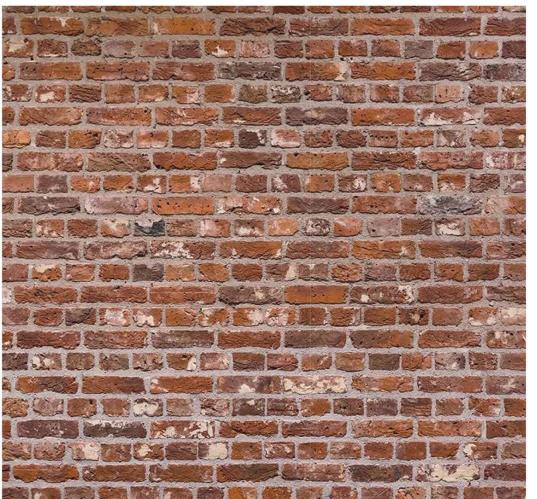




MATERIALS LEGEND - WESTERN DESIGN SCHEME







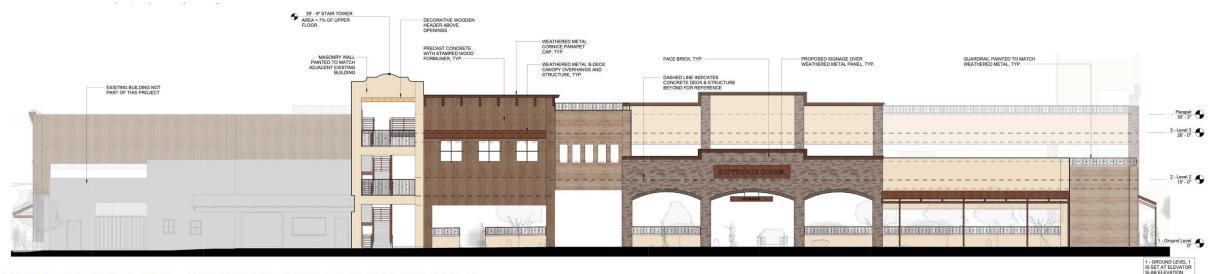




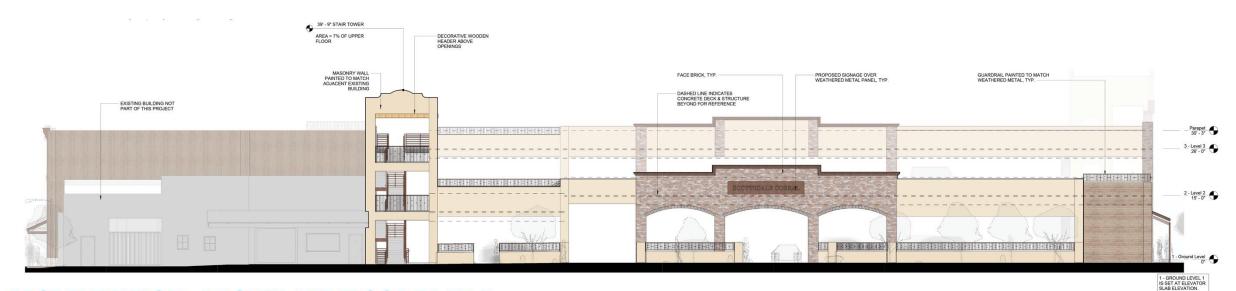


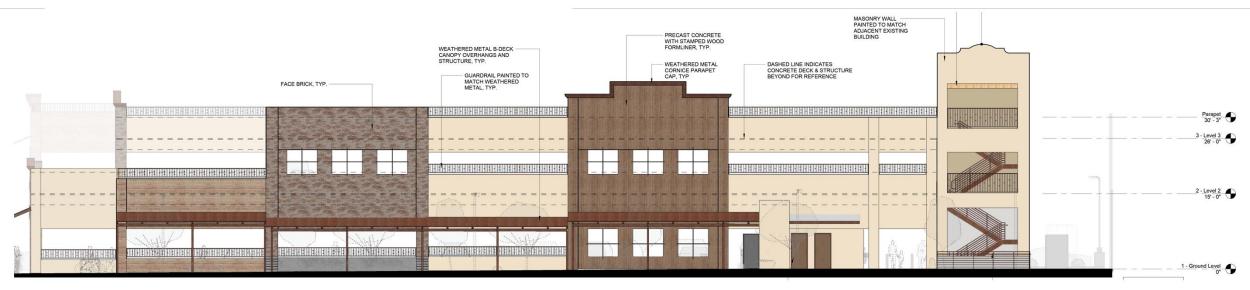


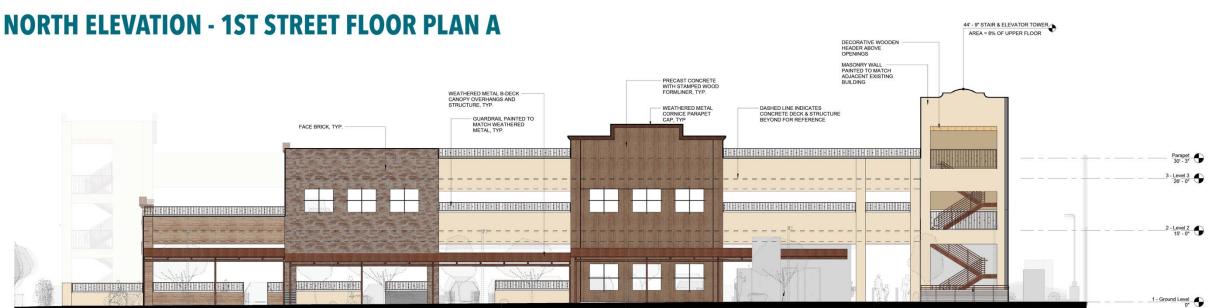
SOUTH ELEVATION - 2ND STREET



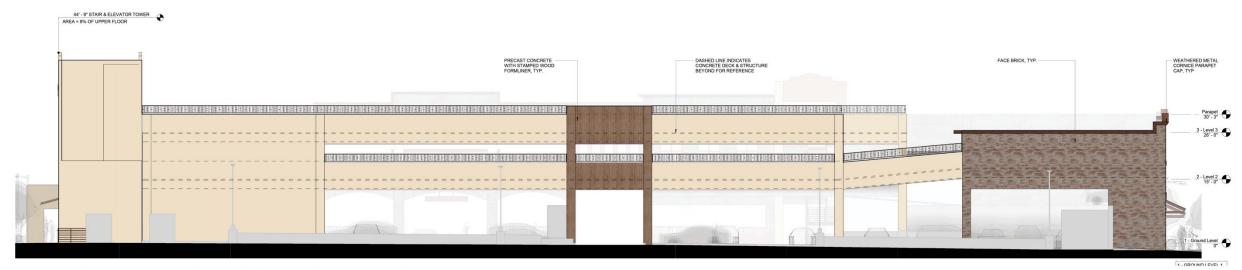
EAST ELEVATION - BROWN AVE FLOOR PLAN A







NORTH ELEVATION - 1ST STREET FLOOR PLAN B



WEST ELEVATION - SCOTTSDALE ROAD

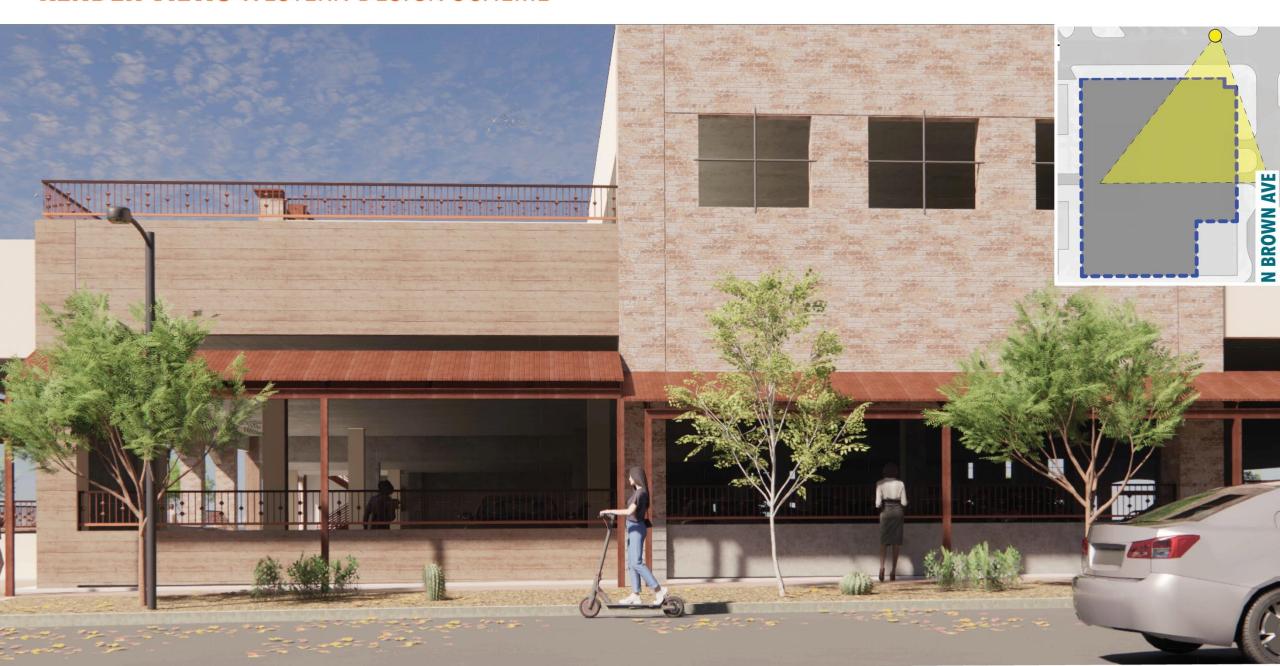












RENDER VIEWS WESTERN DESIGN SCHEME





MATERIAL STUDY - ADOBE DESIGN SCHEME

BEIGE PAINT



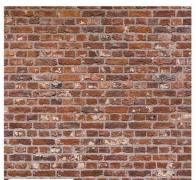
LIGHT BROWN PAINT







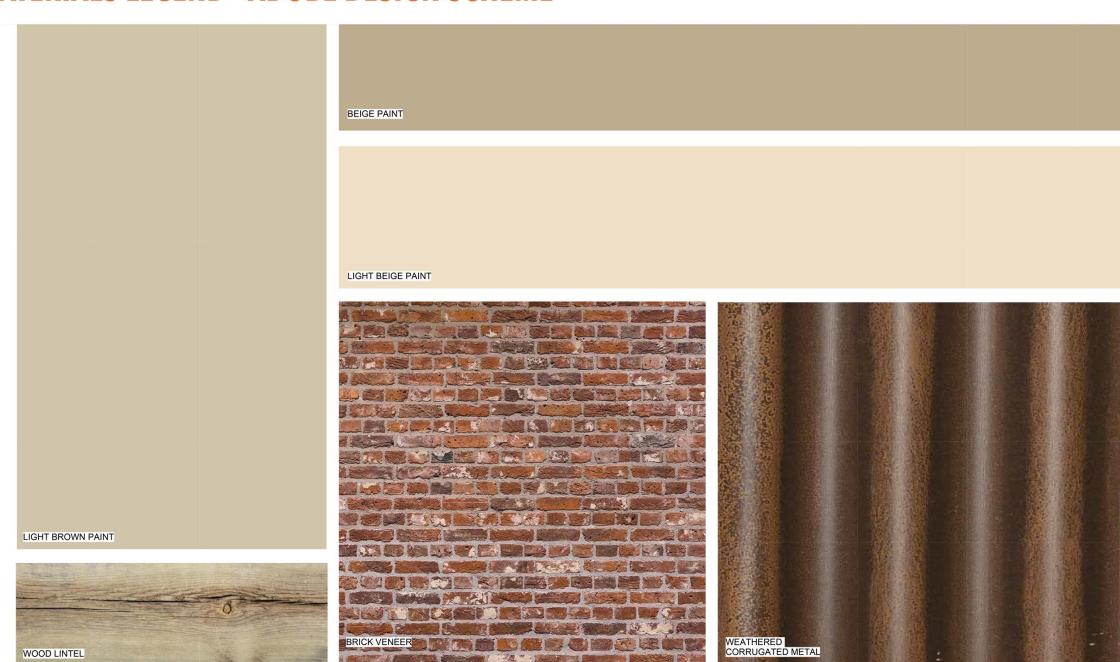


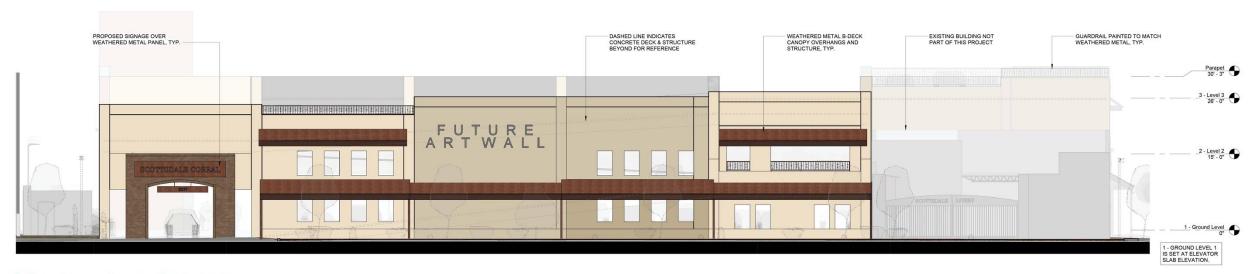






MATERIALS LEGEND - ADOBE DESIGN SCHEME



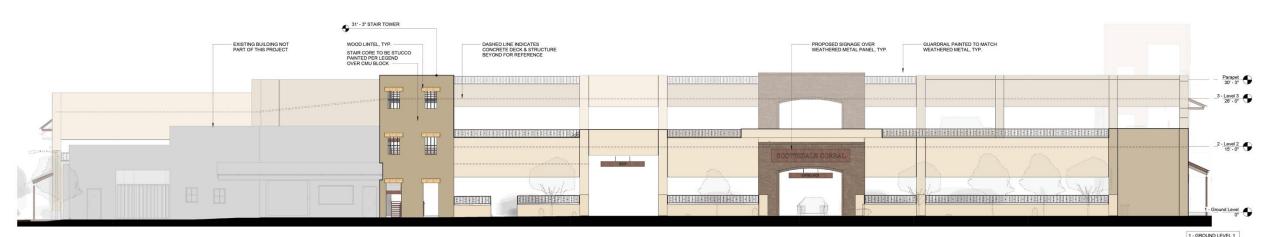


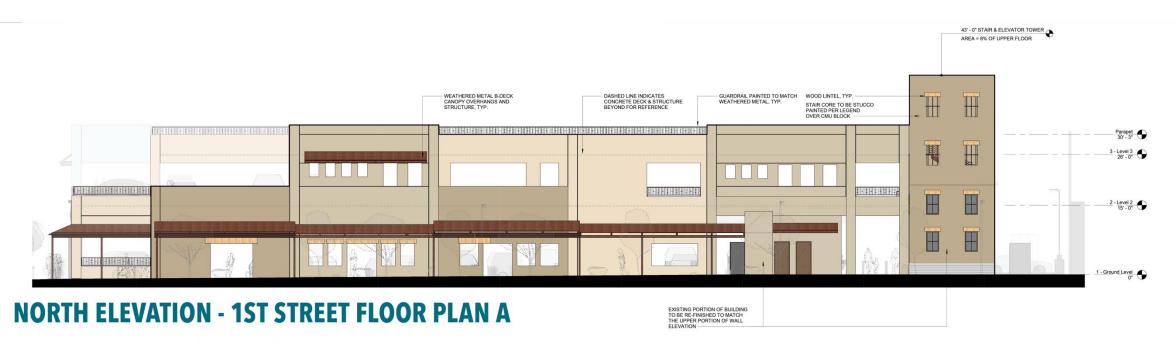
SOUTH - 2ND STREET

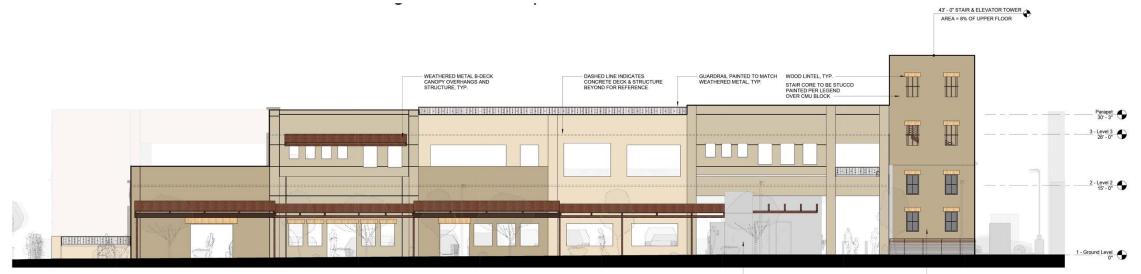


EAST ELEVATION - BROWN AVE FLOOR PLAN A

1 - GROUND LEVEL 1 IS SET AT ELEVATOR SLAB ELEVATION.







NORTH ELEVATION - 1ST STREET FLOOR PLAN B

1 - GROUND LEVEL 1 IS SET AT ELEVATOR SLAB ELEVATION.

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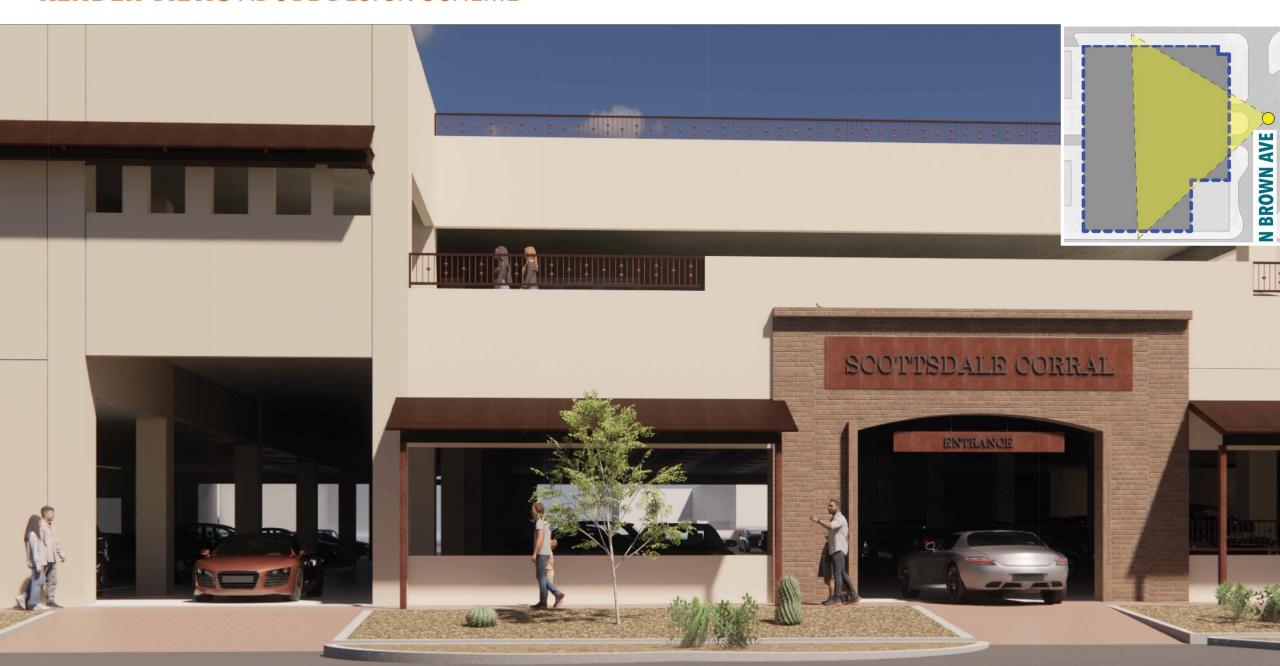


WEST ELEVATION - SCOTTSDALE ROAD

1 - GROUND LEVEL 1

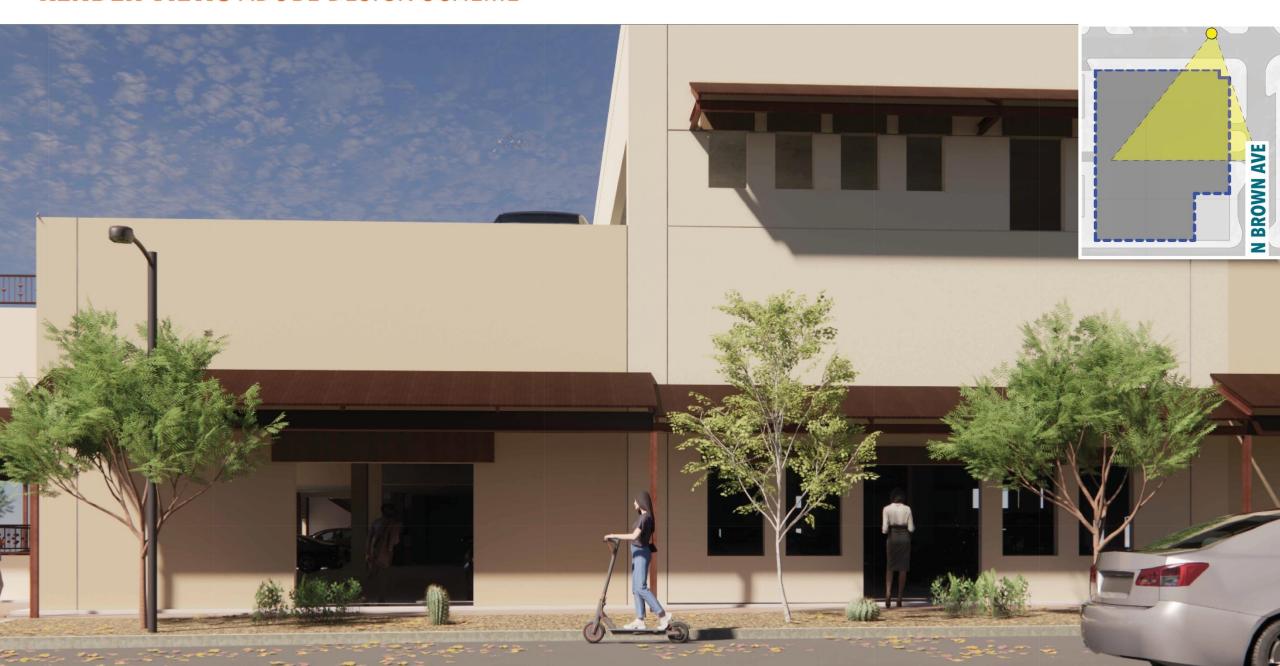










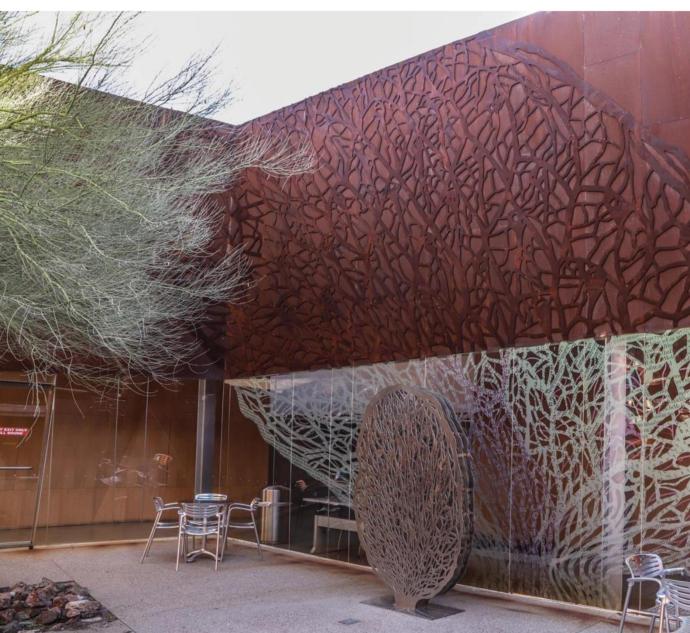






PUBLIC ART IN SCOTTSDALE





PUBLIC ART SCOTTSDALE





EXISTING PUBLIC ART - HIDDEN HISTORIES

- ELIZABETH CONNER'S ARTWORK WILL
 REMAIN IN THE ORIGINAL LOCATIONS
- WE ARE IN CLOSE CONVERSATION WITH THE ARTIST ON HOW TO PROTECT THE ARTWORK DURING CONSTRUCTION
- THE ARTIST WILL SERVE ON THE SELECTION PANEL TO CHOOSE THE ARTIST FOR THE NEW PUBLIC ART





NEW PUBLIC ART

- LOCATION: IDENTIFIED AS ART WALL, FACING 2ND STREET
- PROCESS: WE WILL FOLLOW OUR TYPICAL PUBLIC ART PROCESS FOR PERMANENT PROJECTS (MORE ON NEXT SLIDE)
- ARTIST WILL WORK ALONGSIDE DESIGN TEAM TO ENSURE THAT THE ARTWORK CONCEPT ALIGNS WITH THE PREFERRED AESTHETIC AND MATERIALS OF THE PARKING STRUCTURE
- PUBLIC ART WILL BE MADE OF PERMANENT MATERIALS, SUCH AS MOSAIC TILE OR METAL APPLIQUE (NOT PAINTED MURALS)
- NEXT STEPS: BEGIN ARTIST SELECTION PROCESS, WITH THE CALL FOR ARTISTS (RFQ) GOING LIVE THIS FALL

PUBLIC ART PROCESS

- OPEN CALL FOR ARTISTS (RFQ)
- SELECTION PANEL COMMUNITY REPRESENTATIVES, PUBLIC ART PROFESSIONALS, ARTIST, ADVISORY MEMBERS FROM PROJECT TEAM
- FINAL ARTIST WILL BE APPROVED BY SCOTTSDALE PUBLIC ART ADVISORY BOARD
- WE WILL HOST AN OPPORTUNITY TO "MEET THE ARTIST", OPEN TO THE PUBLIC,
 PRIOR TO ARTIST BEGINNING THE DESIGN

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